

## ISLES DE HONIG HERALD

### KNIGHT OF THE ISLES

On Nov. 23, 591, a new Knight was named to defend the Isles de Honig.

The contenders gathered in front of the Baron Jacques, and pledged their individual support and their aspirations to become a Knight.

Among those present were: Felix Rockear, Garrett Jax, Garrett of the Wood, Quickening, Tristan von Zarovich, Atreyu, Phoenix Blackblade, and Gillean Myrtherr.

The person judging the ceremony was the Shade of the departed Sir William de La Rochelle. (Who was the first of the 'Knights d'Eit', a noble order founded in the time of Honig, the great Knight.)

There was a series of tests for the Knight candidates, which consisted of:

- 1) Questions posed to the Candidates of WHY they wished to become a Knight,
- 2) Double-Elimination combat;
- 3) Questions of Conduct; and
- 4) A TRUTH SPELL questioning of loyalty.

There was also the introduction of a War-Orc Candidate into the lists, which raised some eyebrows, but was accepted by the nobility at hand.

There were a few strange situations that arose during the competition, with Quickening becoming injured during the Trial-by-Combat, but she was recalled to the competition by Sir William.

In spite of allegations of improper conduct, there was no contesting the decision by the contestants at the time.

Garrett Jax exemplified himself in a rare display of prowess in the Combat area, and was a fierce foe to meet.

Tristan von Zarovich proved his loyalty to the Baron Jacques by his testimonial, and by his excellent use of the sword.

Felix Rockear was a foe to be reckoned with, and a stout and goodly soul, as was proven in all of the trials.

Fred, the War-Orc, was a good display of why we're losing this war against the Goblins.

In the end, however, Sir William was quoted as saying, "This competition is so close, that it's going to be a hard decision for me". He also stated before the final questioning, "Tristan is the clear contender for Knight-hood." However, his opinions changed during the last competition, and he chose Quickening to become the Knight, "Dame Quickening of Honig".

He stated, "Of all the contestants, Quickening was the only one who began her final response with a description of why the other contestants were deserving of the title. This is the sign of a true Knight, and true humility."

The decision was greeted with much cheer by the citizens of the Isles, for they now have a champion.

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<p><b>NEXT EVENT: JAN. 11</b> Saturday - Site to be announced (p. 3)</p>
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**PRINT SHOP BURNED,  
TOWN RAIDED.**

In a raid on the town of Rand, our printing press was smashed by a marauding band of vikings. Other damage included the loss of ten home/shops owned by various merchants, the loss of several sheep herds, and fifty-five peasants. The local lord was quoted, "the loss of so many workers will be felt in this area for months to come".

Thanks to the town guard, commanded by Captain Sargoth De Westcastle, the raiders were thrown back in disarray! Thankfully, the three barons, led by the Marquis Black J., have started a drive to push the Goblinoids back into the wastelands. This will allow our Baron Jacques to return to the defense of the Isles.

Please send donations  
care of this paper to  
"RESTORE THE PRINTING  
P R E S S " .

Do you like adventure?  
Do you love your home?

Then the Marquisal Army  
is for you!

Promotion based upon  
ability, not politics.

See your recruiter!

**TROLLS RAISED AT  
HEALERS GUILD.  
MAYOR SAVES TROLLS  
FROM TOWN**

Editorial (by Staff)

What the HECK is going on in Clanthia?!?!? What foul plot is this? In an act far beyond the comprehension of this reporter, the HEALER'S GUILD returned to life a band of town ravishing, child eating TROLLS!!!!

Yes, I say it again, TROLLS, everyone's natural enemy! After the healer's guild raised these monsters, the Mayor of that town led the band of monsters back into the woods so they can wreck more havoc upon us?

I say, NO MORE! It is time for the common man to speak out against such crimes committed by the so called nobles of this realm.

In the passed months, we have seen the grave diggers of La Rochelle forced to find work elsewhere as ALL bodies are now handed over to the NECROMANCERS! The body of my own mother was taken from our home for their evil rituals! Undead and monsters walk freely upon our

streets and trails, and in fact are PREFERRED customers at some of the taverns! What plot is being dreamed between the healers, the nobles, and the necromancers? Where will it end? Could the disease be (let us say it softly) Marguesial in nature? Do not try to ask me, for I am fleeing for my life!

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The Jesters Guild is unable to place an ad due to financial instability.

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Dwarves needed to form Mining Consortium. See Roikill for info.

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Reliable help needed in the Clanthian Prime Bank. Apply to Tristan von Zarovich for position.

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HUNDRON's Collapsible Pub For all the finest in food, drink, weapons, and fine accessories.

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William Kelly's Majestic Tavern  
Fine foods since 591

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Lycanthropy is not a problem at this time. There is nothing to fear. Stay calm.

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Rumor: Baron Jacques is going broke from charity. Who knows?

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Herald needed, Pays 1sp/day+tips See: Secklynn Nonamere or Andrea Westmoreland

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## OUT OF PLAY SECTION

### NEXT EVENT SCHEDULED JAN 11

The next full One-day-event will be January 11 at one of 3 sites. Site committee will let us know which by Dec. 15. Choices include Griffin Middle School (Smyrna), Wildwood (Mareitta) and Emory (inside).

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### FIRST CHOICE COMICS CLOSED

The First Choice Comic Shop run by Scott Neeley (Grimli) has closed. First Choice was a central meeting place for many NERO people as well as being used as a telephone help-line. The owners and staff of First Choice gave many hours to the club. It will be missed.

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### BBS's ARE OUT OF PLAY

(status may change again)

After much discussion on the part of the Board of Directors (BoD), the computer BBS's have been placed out of play.

For more information on this topic, which could fill several pages, please see a member of the BoD. (also see ballot)

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### OFF SITE LOGISTICS CLOSED

Off-Site Logistics has closed its doors permanently. Thanks to Michael Hitchcock for doing the job over the past months. No-one will be filling that role as the position has been abolished by the BoD.

### UPDATES AND INFORMATION

The two functions previously preformed by the Off-Site person, the computer BBS's, and First Choice Comics will be handled separately.

#### 1) Information access:

We are looking into several options including a voice mail box, an answering machine, as well as other options. Anyone wishing input on this topic, append it to your ballot.

Until we solve this problem, feel free to call my home number (10am-4pm, 9pm-10pm) or one of the pagers listed below: (area code 404)

Brandon Biddy (Pr) p=929-2040  
Scott Neeley (VP) p=929-2070  
Evan Ehrenhalt (Bus) 445-0497

#### 2) Updates:

Updates will be done on-site and at a monthly meeting between events. Scott Weikert is in charge of Logistics and needs help each event on site. Please hand in GP promptly. Please save EXP Points until you have a build worth (or end of day).

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### ATTENTION ALL ROGUES!

If you have \*ANY\* In-Play LOCKS, TRAPS, POISONS or poison formula, you need to contact a ROGUE MARSHALL and get your Info-Tags.

The Rogue Marshalls are:

Chris Keys

Darren McKeeman

Mike Brown

231-0457,

Jay Schneider (page=729-4586)

Contact them at HOME or on site

## OUT OF PLAY SECTION

### RULES CLARIFICATION

A waylay removes one armor Point from a MAGE ARMOR or SPIRIT ARMOR. The effect of this is that you are no longer PROTECTED from: Critical Slay, Death Spell, etc.

However, you still have 3 points of MAGE ARMOR left. You **\*MUST\*** use up those 3 points before you can have another MAGE or SPIRIT ARMOR cast.

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#### Monsters (and wanna-be's)

should attend the "Monster" portion of the Dec 15 Seminar, at Emory. Call Finch for Info.

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#### NOTICE FROM PLOT

All Magic Items, (POTIONS and SCROLLS 5th level or above) **\*\*MUST\*\*** be registered with PLOT. Contact a member of Plot to get your item tags.

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We will be having monthly out of play meeting for anyone who is interested. These will be used to clarify rules, share techniques, and to get ideas from you, the players. Updates for Characters will be done.

Our first one is December 15 at Emory's White Hall room 206.

January's meeting date will be announced by the December 15th meeting.

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Events will only be directed by PLOT or the club President or Vice President.

### RULES FOR IN PLAY PARTIES

- 1) Board of Directors (BoD) must approve the party.
- 2) Plot must approve the party.
- 3) a Plot member must be on site at all times.
- 4) A Board member must be on site some of the time.
- 5) The NERO rule system will not be used. No spells, no weapons, no potions, no NPC's except as PLOT requires.

Why do I need approval for a party?

Because anytime a large group of people come together, certain NPC's will be watching and plotting. This is different than two players talking on the phone or in person. Two people are much less likely to be noticed by a LICH.

What if I do not get approval?

Then the party is "out-of-play" and none of the actions actually count at a NERO event. Agreements could be broken, and no court action can be taken. If you get approval, then, at the next full event, you may slag the person who spilled a drink on you.

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This paper produced by:  
Evan Ehrenhalt & Jay Finch

It may not be pretty, but we put it out in 24 hours (without graphics). This was to give you one month's notice on our next event. Any problems or Beef's with this paper should be addressed to Evan Ehrenhalt (445-0497).