

Attention New Adventurers!
The Kingdom Garrison is a good place
to earn a few gold as well as gain
protection from Clanthia's seedier side.
See Sir Thylos Fellhammer, Garrison
Commander.



The Clanthian Crier

All the News! Mostly True!

Don't miss our want ads
on the back page. All
kinds of bargains for the
poor and wealthy alike.
Advertise your wares
there for next gathering!

Clanthia Welcomes Elven King!

The Baronies entered the Feast Hall one by one. Baron Lachlan, Baron Xavier, Baroness Lenoire and the new regent of Sadhe, Wyndblade. Each of the respective baronies stood at attention and cheered loudly for their leaders. Also of note was Master Cupric's Armor smith's guild, with a large dwarven entourage. Some questioned the wisdom of these dwarves being in such close proximity to the sometimes misunderstood elves, but the worries were for naught, all went well.

As the guest of honor entered, much of the town gaped in awe at the sight of Agravar, the reclusive golden elf, and leader of the Mystic Order of the Ancients. This powerful elvish group protects the interest of elf kind everywhere. Agravar is reported to have incredible

powers, including the ability to see into the future. If this is true or not, none can say, but it is known that the Mystic Order is quite often in the right place at the right time.

Finally King Devron entered to a rousing cheer, that had all citizens and nobles alike on their feet in a show of respect. The King was clearly moved by the devotion of his subjects, and was a bit misty eyed as he took his seat at the head table.

The feast from this point forward is a bit of a blur, with much eating, drinking and celebrating. Overall it was a great success and this writer looks forward to the next.

Nova's Graveyard Opens, Town doomed????

The new Lich-Death Knight-Creature- Thing that is Nova had been in contact with some town's people, and been relaying instructions to supposedly save him from the fate of the graveyard. The question was, was Nova actually giving information that would help free him, or was he instead trying to deceive the town into doing something more harmful?



entered the graveyard and Nova emerged. Two birds down with one stone, so it seems to this writer.

Questions remain, such as what will happen when the graveyard opens again and the angry Sir Tobias is now in control of the limitless hoards in the Four Winds? Is Nova truly ok? He hasn't been seen since that night, and none have come forward claiming contact. Lots of questions to be answered, but who is to know?

As this was being mulled over a third party entered the scene, a large hoard of Law Creatures, led by the one and only Sir Tobias the town and the law creatures had several skirmishes before Sir Tobias finally convinced the assembled forces that he wanted to enter the graveyard and rescue a squad of his own troops. The town backed off a bit, before losing confidence and again attacking.

Sir Tobias became distraught that even Sir Wilhelm was attacking the law creatures. He then said something like " I give up, it's over, I once thought that Wilhelm had the last shreds of Honor in this land, but even he has fallen. I will enter the graveyard and take this Nova's place. " Sir Tobias then surrendered and was led to the entrance, where he was met by Nova's undead guards. With little being said that could be overheard, Sir Tobias

One-Shots available at discount prices, check the Healers and Mages
guilds. Don't be caught defenseless in this dangerous town.

Heroes Wanted!

Are you Trustworthy and Honorable?
Do you long for the return of true of Justice?
Do you seek to right that which is wrong?
Do you despise Necromancers and Chaos?

Then you are just our kind of man or
woman! The forces of Law are recruiting, to
restore the good name of this eternal Order.
Our name has been besmirched by unlawful
zealots, and the time is now to begin anew.

Seek out Lord Thomas for more
details.

Baronial News

Rossanoe

Baron Xavier is rumored to have done some house cleaning and removed the ever chaotic Argus from the ranks of Rossanoe. Also purported to be involved was his (former?) Seneschal Imricc and long time supporter of Baron Xavier, Lynx. Inquires to Duke Timothy's office were not successful to find if Xavier had officially removed Imricc or not. Inquiring minds want to know!

Sudbyr

Lord Jester of Sudbyr is taking a break from the daily grind of Clanthian life to practice his swordsmanship back home in Sudbyr. Will Baroness Lenoire remove him as a Noble? Who can fill his rather large shoes? What about Lady Carolyn? Rumors have surfaced that she has also renounced her title in

Sudbyr and journeyed to distant hilly lands. Who can replace these two charismatic Nobles in Sudbyr? Inside sources say Lenoire has been silent on the subject, and not seen outside her Castle in Argent. She has so many strong choices, the Baroness will have a difficult time with this decision.

Isles

Baron Lachlan is riding a wave of success, no pun intended, with the Isles. This barony is a powerhouse of extraordinary people, but how long will the bliss last before egos get in the way? Several old members are rumored to be returning, and will their presence signal a shift in internal power, as

they seek to return to their former positions? What about the rift between the Life and Nature followers? Will the druids and rangers drag the Life people into their apparently imminent conflict with the necromancers in Clanthia? Some juicy gossip to be found here, so spill the beans!

Sadhe

As mentioned earlier Sadhe has begun rebuilding after the change in administrations, and the defection of several key members to the Isles. How will the rumored movement of the Noble Houses of Sadhe to Last Home effect the political make up of Sadhe? A good question indeed. Wyndblade seems to have named a strong group to his court, but will their loyalties be to the Barony or to their other affiliations?

➤ From a Reliable Source: *cough cough* Clanthia's Latest Rumors

- The druids/rangers and necromancers/dark knights are close to open war, due to a rumor that Clanthian Necromancers defiled the Druid's Grove with an unknown formal ritual. The nature lovers seem to have a large force arrayed against a small group of necromancers, but in times past the dark ones have proven to be resourceful, to say the least. Is this a war that anyone really wants?
- King Devron has been spotted walking the lands more often. Is he searching for something? Checking up on his citizens? Or just enjoying his unprecedented popularity.
- The Champion of Undeath has been rumored sent to Clanthia for unknown reasons. If you see a suspicious looking undead, you should immediately challenge it and uh, ask what it is doing here, and ermm stuff like that. Report your findings to the nearest Noble.
- Something is causing great disturbances under water in the Isles. Sea Creatures are restricting travel in the sea lanes. strange fish men have been seen attacking outlying villages and carrying prisoners off, for what purpose?
- Sadhe and the scouts seem to be looking for new females to join their cause and guild, some say just for love, some say to find a new baroness. They have been seen often with Ekkaya and the armorsmith's "Z", and it is rumored that Lillian is one that they have in mind for this role.
- Master Johanne has obtained the ability to become one with nature.
- The dwarven pub is to become "Rove's party shack" or in other words, Clanthia's newest brothel.
- The Celestial Circle recently came to life, and tried to overthrow Guildmaster Thorn's yoke. In an epic struggle Thorn won, but with a great price.
- The rogues guild is recruiting. err wait, there is no rogues guild, never mind! Forget I said that.
- Many town's people are fed up with the lawlessness of Clanthia and are forming "good guy" vigilante groups. Beware the trails at night, all you scoundrels!
- Rumors persist that one of the powerful of Clanthia is seeking a wife. Paying well for any news of who this is!
- A long and powerful reign will be coming to an end this gathering.....
- The forces of "darkness" are splintered and without direction, leaving them as weak as can be remembered in the past 10 years.
- Keplar has completed his tutelage under Sir Rosh and will be knighted this gather, earning the title of Sir Keplar of Sudbyr. Who could have guessed that this once rogue could go so far.

Reward Offered!

Happen to find a weapon or two that didn't belong to you at the final field battle of the December 603 gather?

In the course of the final field battle last gather, the weapons that Baron Lachlan of the Isles d'Honig was wielding disappeared while he was unconscious. If you possess or know of the whereabouts of these weapons, contact an Isles noble to have them returned to their rightful owner.

A description of each weapon is as follows:

Weapon 1: Adamantium Shortsword that is approximately 32" overall; it is well-weighted and possesses a black string wrapped grip. This weapon once belonged to the notorious former pirate king Robin the Weasel, and it means more in sentimental value than in gold.

Weapon 2: Adamantium Shortsword, long black grip with a medium length blade. The blade has a silver snowflake on either side near the hilt representing a former Baron of the Isles. Bordering the snowflake is a line of dwarven runes that run the length of the blade.

Weapon 3: (lost much earlier) Mithril and Gold Shortsword with a maroon-wrapped grip and silver runes stretching from the crossguard to mid-blade. The weapon bears a resemblance to the weapons that King Devron and the Marquis have wielded in the past. It was last seen in the hands of the former liche of the graveyard, but it is more likely than not in town now.

A reward is offered for the safe return and/or details pertaining to the whereabouts of any of the above items.

Should anyone be discovered with holding any or all of these items from their rightful owner, they will most certainly be tried for theft and sedition, compounded by the fact that these items were personally cherished by the great and respectable Baron Lachlan, one of the King's most trusted and highest ranking officers in matters of government and war. Should these most unfortunate and undesirable charges be brought against a Sutherlander, the highest of punishments allowed by a council of the Barons of these lands will be exacted upon said villain to place upon him/her an example and a warning to all traitors and spies who seek to undermine the glory and power of our great kingdom.

Many thanks to any and all patriots that assist in the hasty return of these personal affects of our good Baron.

Lord Valirk

Court Mage and Chief Financial Advisor of the Isles d'Honig

Is your Life force strong?

*Are you down to your last silver piece?
Then I have a deal for you! We are willing to pay for your Life force. Yes, that's right, pay you gold for your extra lives. Price is negotiable and on an individual basis. Satisfaction guaranteed. Ask around town, you know who we are. Confidentiality assured.*

Want to Buy.

Buying One-shot Circle's of Protection. Price negotiable.

See any Noble of Sudbyr.

Check out the new Gypsy Rosa Café next time you are in Shadowmoor. It promises to have excellent atmosphere and cuisine at reasonable prices.

NEW TO CLANTHIA?

ROSSANOE WELCOMES YOU!

WE ARE PUTTING OUT THE CALL FOR ALL HONORABLE SWORD BROTHERS AND WIELDERS OF THE MYSTIC ARTS TO JOIN THE GOOD FIGHT OF UPHOLDING THE FORTIFICATIONS, PROSPERITY, AND HONOR OF OUR HALLOWED HALLS AND LANDS OF THE SUTHERLANDS. ANY AND ALL, VETERANS AND NEWCOMERS ALIKE ARE WELCOME.



LONG LIVE THE BARONY OF ROSSANOE!
LONG LIVE THE KINGDOM OF THE SUTHERLANDS!
LONG LIVE KING DEVRON I!

Traders Corner



For Sale - + 3 Damage Aura weapons. Contact Losar for prices and add ons. We also make all types of magic items on a per item basis, at very reasonable costs and rent the use of some Formal Scrolls in a controlled environment.

For Sale - Potions of all types. See Baroness Lenoire. One shots of many types can be made on a per order basis at very low cost.



For sale - A variety of custom Celestial based items including damage aura weapons and guardians for your lodging. See guild second Sephrena or Guildmaster Thornn of the Celestial Guild.

Wanted - dedicated tavern workers needed! Earn a few extra gold for your time spent serving the peoples of the town. Excellent wages, and benefits. See proprietor Thornn for more details at the Tavern.



Wanted - personal "assistant" to Lord Pharr of Sudbyr. If you are trustworthy, loyal, and willing to learn, then this is the ideal position for you. Benefits are many, inquire personally to Lord Pharr in Sudbyr. No experience required, this is a position that is being created just for you.



For Sale - a variety of potions and earth based enchants or items. In a pinch, everyone needs Defends and Renewals! Don't get caught without. We also make the highly valued Life one shots. No need for one of your friends to ever die again. See the Healers guild for prices.



For Sale - Armor! That's right, armor and weapons from the armor smiths. See Master Cupric for details and selections. Our work is guaranteed to be the finest that man or dwarf can make.

*Hungry? Starving? Famished?
Then look no further. The Tavern
has something to satisfy the biggest
ogre to the smallest hobbling.
Delicious and cheap, check us out.*

*Your ad could have been
here!
We reach more readers
than any other paper in the
Sutherlands*

*OOOP- The Crier is Written by
Tom Bates & Jenn Carroll
Thanks for all the submissions!
Be sure to check the web page at
www.solarinc.com*